

Character name:

Project:

Audience for the game (player base):

Character design

Front:

Rear:

Aim of the character:

Is your character good, bad, focused on something?

Draw your characters here. Some of you may also want to create them in VR in Reality Composer

Character attributes:

What does your character look like, do, wear, carry, say, etc that makes you believe that they are like that. Make a big list and use **some** in the design.

Special features for the character:

What special powers or features will you include with your character that makes them stand out in the game